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A cheat sheet of my goals and workflow

User Centered Design

**User centered design cheat sheet**

*This document is a guide for creating projects in user centered design. It will have all the information needed to create a good project, like a summary of the workflow. This is mainly for myself so I can create interesting reflections and plans for my projects that I am creating.*

**What are my goals?**

My goals in my career is to become a good project planner that creates my own applications after going through the planning process. I am currently doing a bachelor degree in web development at NTNU Gjøvik or Norwegian University of Science and Technology, after the bachelor I wish to do a master degree outside the country. To be more specific I wish to do my bachelor at RMIT or University Melbourne City Campus, I believe I will take a Master of Design since I find it more appealing than a Master of Information Technology.

I believe that it’s important to set a goal that is realistic and not money based, even though a master in a foreign city in another country is expensive to achieve and I do not possess the economical assets or connections to make this happen right now, I do believe I will have the economic strength during the next two years. I have 2 years left until I have finished my bachelor degree.

My hope is that I have earned enough money to be financially stable until the end of my bachelor degree.

So to keep it short I have three goals I need to achieve during the next two years, the sooner I achieve them the better.

* Bachelor in web development
  + Need to complete my career goal of education. This is a goal that I need to achieve because then I have completed my new title of a web developer with a bachelor degree.
* Economic strength
  + I wish for economic strength so I can afford a home in both Melbourne and Oslo. I wish to buy an apartment in both cities. At the same time, I want to have enough economic strength to be able to live a comfortable life where I can spoil myself.
* Fixed income
  + What I mean by this is that I will have an income when I travel to Melbourne and while I study here in Gjøvik. I have to figure out a way to be self-employed and still get a fixed income from the work I will be doing in project planning and development.

* Self-Employed
  + I wish to be Self-Employed so I can have the freedom to do my projects and work on my ideas when I travel around in the world. This means that I have to have to figure out how my own projects and skills can become an income for myself so I can have a secure and good economic future where I can afford to spoil myself with apartment, cars and whatever I want.

**How to achieve my goals**

* Bachelor in web development
  + Focus on my education is top priority, completing my bachelor’s degree in Web development is crucial to achieving my career goal.
* Economic strength and Fixed income
  + Building economic strength will require saving and investing my money safely. But to get to that point I have to create my projects and find a way to earn from this way of working.
* Self-Employed
  + To become self-Employed, I need to showcase my skills and experience to potential clients. This means that the projects that I create have to be showcased. Here I have to showcase my projects in a way that shows the whole project planning phase and the result.

I have a golden opportunity to showcase my projects on LinkedIn, Facebook, Instagram, YouTube, ticktok, twitter and my own personal page if I wish to do so.

In the end of the bachelor degree the students will have to showcase their work on a webpage created by the institute of design at NTNU. Here I can show my work for future clients and workplaces.

* Network and build connections
  + Building network and connections can help me find opportunities for self-employment and fixed income. This means I have to attend events, join online communities, and connect with people in my industry to build relationships and find new opportunities.
* Something to remember
  + I have to remember that achieving my goals will take patience, persistence and hard work. I have to stay focused on my objectives, be adaptable, and keep pushing forward even when faced with challenges.

**My critical questions**

*These questions are my questions before I start working with user centered design. These questions are important for my workflow and happiness when working with projects. Think of it like a motivation and answer to my own insecurities around my thoughts when it comes to defining my workflow and how I structure my projects. I will find my answers in my lecture notes and from my own understanding, after going through the learning materials I will have a better understanding of the workflow and my answers will be noted down in my list of critical questions. I will keep a* [*repository*](https://github.com/Jonhels/User-centred-design-notes/tree/master/Resources/Lectures) *open where all the lectures are uploaded to my GitHub.*

* **How do I create a project in user centered design?**
  + Answer here
* **What is user centered design?**
  + Answer here
* **Why use user centered design?**
  + Answer here
* **What do I achieve from working with user centered design, what is the reward?**
  + Answer here
* **Will I be able to create good project with user centered design?**
  + Answer here
* **Will it be fun to work with user centered design?**
  + Answer here